

Molecular Simulation

- Describes chemical systems at an atomic level of detail.
- Specifies a collection of atoms or molecules in a **simulation cell** interacting through a **potential** and evolving according to some **simulation algorithm**.
- Different methods can be used to obtain both thermodynamic and kinetic properties.

Simulation Algorithms

- **Molecular Mechanics:** Mechanical study of the properties of one or several molecules.
- **Monte Carlo Simulation:** Calculates various thermodynamic properties using stochastic moves of particles.
- **Molecular Dynamics Simulation:** Classical equations of motion are integrated in time.

What Is Molecular Dynamics?

- Computational technique used in a variety of disciplines like physics, chemistry, biology, material science in modeling real systems.
- Simulates the thermodynamic behavior of materials using their positions, velocities and forces.
- N particles interact by certain laws.
- Classical molecular dynamics – Newton's equations of motion.

FACTORS GOVERNING MD SIMULATION

- ❖ choice of the degrees of freedom
- ❖ force field parameters
- ❖ treatment of non-bonded interactions
- ❖ solvation effects
- ❖ boundary conditions
- ❖ treatment of temperature and pressure
- ❖ integration time step
- ❖ starting configuration

Potential Energy

- The force between particles is dependent on the distance r between the particles
- These forces can be defined in terms of the potential energy $\Phi(r)$ between the particles: $f(r) = -\nabla\Phi(r)$
- Can distinguish the three different interaction models by the potential energy used by each model

Three Interaction Models

➤ **Hooke's Law:**

forces proportional to the displacements

➤ **Lennard-Jones Potential:**

- strong repulsive force when particles are close
- weak attractive force when particles are far apart

➤ **Hard-Sphere Interaction:**

- no force when separated
- large instantaneous repulsive force when they touch

Potential Energy Definitions

- Hooke's Law Potential: $\Phi(\mathbf{r}) = \|\mathbf{r}\|^2$
- Lennard-Jones Potential: $\Phi(\mathbf{r}) = \frac{1}{\|\mathbf{r}\|^{12}} - \frac{2}{\|\mathbf{r}\|^6}$
- Hard-Sphere Potential: $\Phi(\mathbf{r}) = \begin{cases} 0, & \|\mathbf{r}\| > \sigma \\ \infty, & \|\mathbf{r}\| \leq \sigma \end{cases}$

Physics of MD and MC

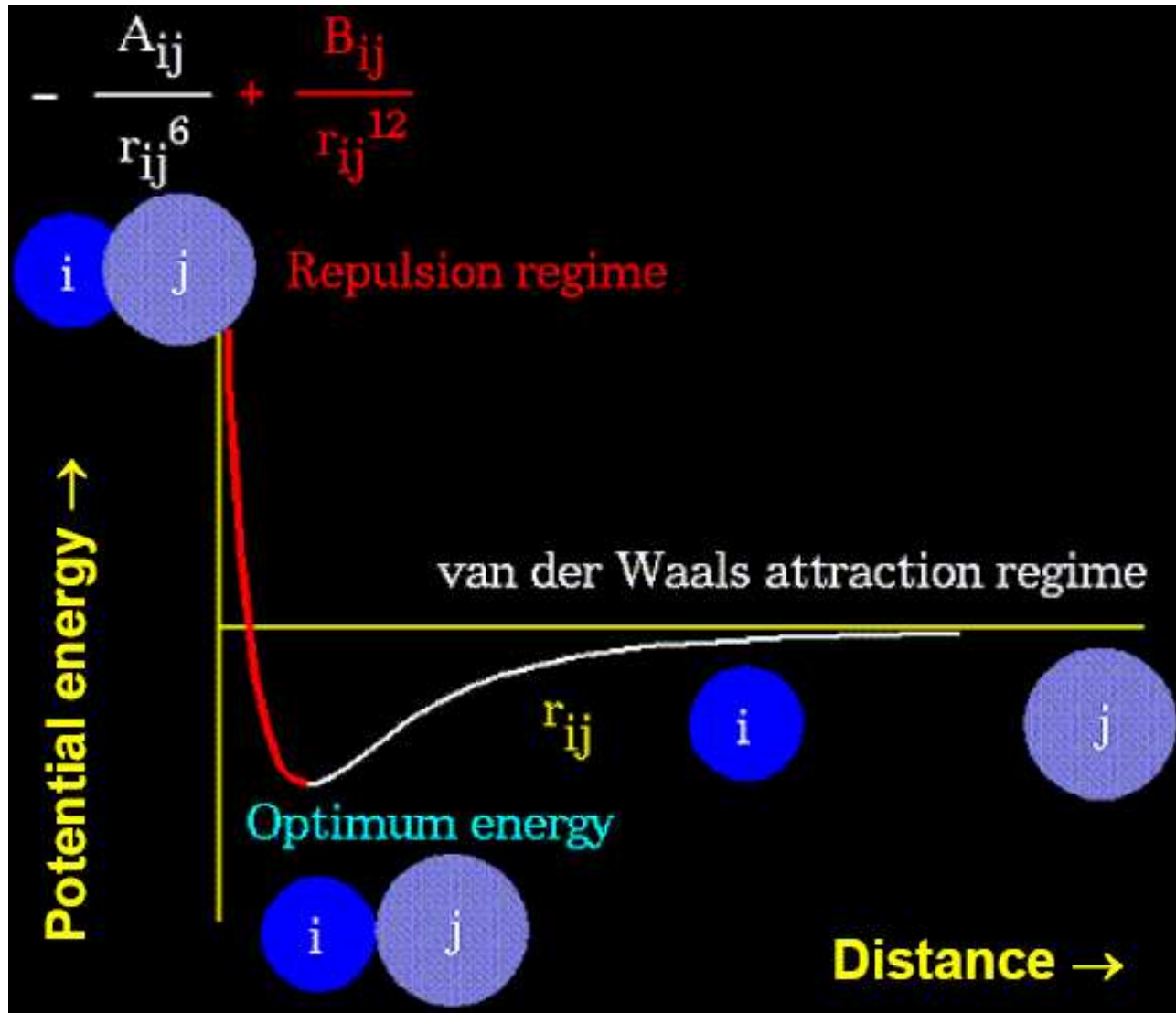
- Connection to classical statistical mechanics
 - Average values (NVT ensemble averages) of an observable A (e.g. P, E, C_v) can be computed

as

$$\langle A \rangle = \frac{\int d\vec{r}^N d\vec{p}^N e^{-\beta H(\vec{r}^N, \vec{p}^N)} A(\vec{r}^N, \vec{p}^N)}{\int d\vec{r}^N d\vec{p}^N e^{-\beta H(\vec{r}^N, \vec{p}^N)}}$$

where H is the Hamiltonian and $\beta = 1/k_B T$

van der Waals Interactions



General Scheme of MD Simulation

- Predict the positions, velocities, accelerations at time $t + \delta t$ using their current values.
- Evaluate the forces and accelerations from the new positions using $\mathbf{a}_i = \frac{\mathbf{f}_i}{m_i}$.
- Correct the predicted positions, velocities and accelerations using new accelerations.
- Calculate any variable of interest such as energy, virial coefficients etc.

What Goes Into a MD Code?

Fortran 77

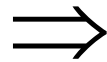
Fortran 90

C

C++

Initialization

Force
Calculation



Lennard-Jones
potential

Verlet

Integration



Velocity Verlet

Leap frog

Force Calculation

MD with Lennard-Jones Potential

$$U_{LJ} = 4\epsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^6 \right]$$

Lennard-Jones Force

$$F_{LJ} = - \frac{24\epsilon}{r} \left[2 \left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^6 \right]$$

Verlet Algorithm

Direct solution of the second order differential equation

$$\mathbf{F} = m \frac{d^2 \mathbf{r}}{dt^2}$$

Equations for generating the position coordinates

$$\mathbf{r}(t + \delta t) = 2\mathbf{r}(t) - \mathbf{r}(t - \delta t) + \delta t^2 \mathbf{a}(t)$$

Correct except for errors $O(\delta t^4)$

Velocity Verlet Algorithm

A Verlet equivalent algorithm which yields position, velocity and acceleration at time t .

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \delta t \mathbf{v}(t) + \frac{1}{2} \delta t^2 \mathbf{a}(t)$$

$$\mathbf{v}(t + \delta t) = \mathbf{v}(t) + \frac{1}{2} \delta t [\mathbf{a}(t) + \mathbf{a}(t + \delta t)]$$

Minimizes round-off error.

Leap Frog Algorithm

Modifications of the basic Verlet scheme.

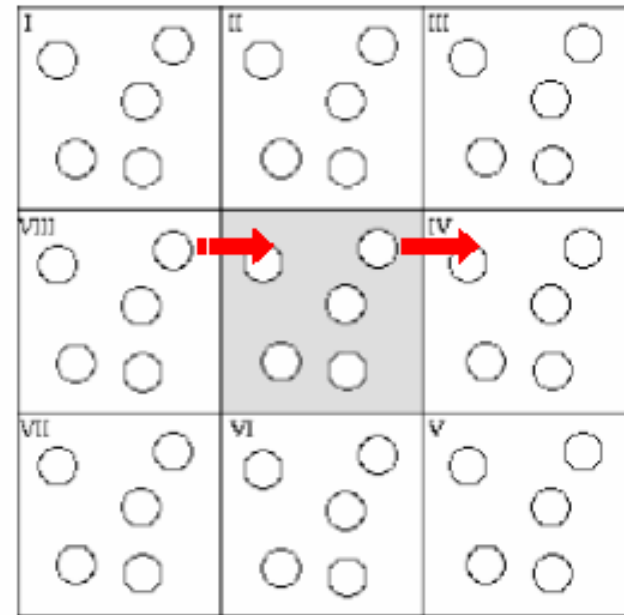
Velocities calculated at time $t + \frac{1}{2} \delta t$ are used to calculate the position \mathbf{r} at time $t + \delta t$

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \delta t \mathbf{v}(t + \frac{1}{2} \delta t)$$

$$\mathbf{v}(t + \frac{1}{2} \delta t) = \mathbf{v}(t - \frac{1}{2} \delta t) + \delta t \mathbf{a}(t)$$

Periodic Boundary Condition

- For explicit representation of the solvent
- The boundaries of the system must be represented
- Permits the modeling of very large systems



Two-dimensional
Periodic system

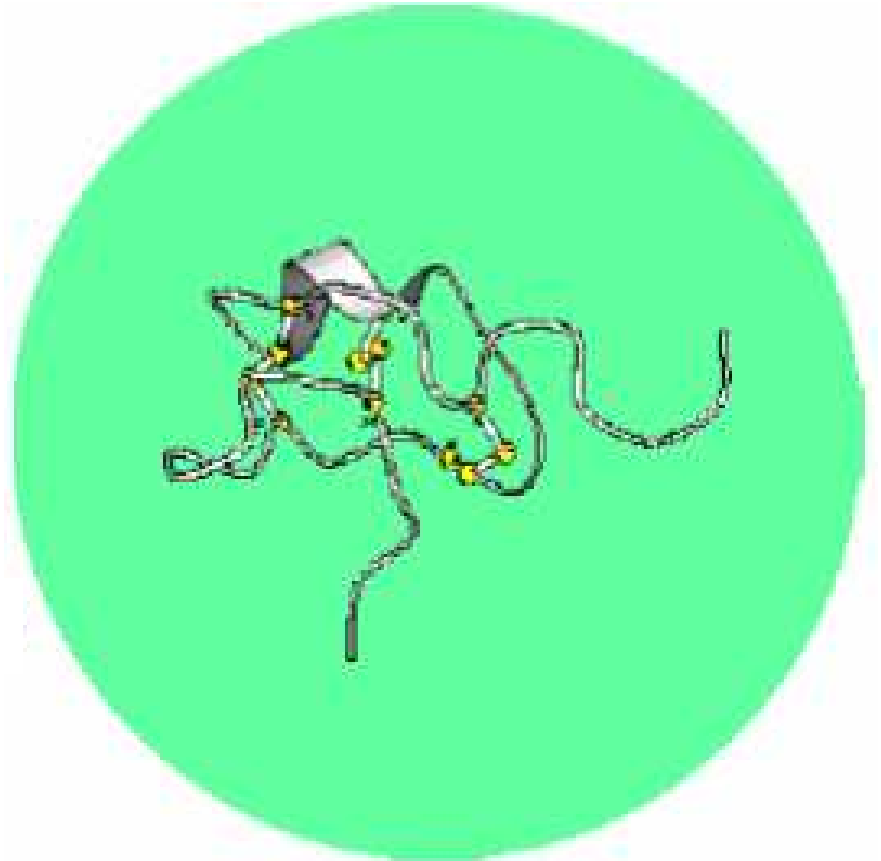
Treatment of Solvent

- Implicit: the macromolecule interacts with itself

$$E_{elec}(r) = \frac{q_i q_j}{\epsilon r^2}$$

- Solvent effects are contained in the dielectric constant

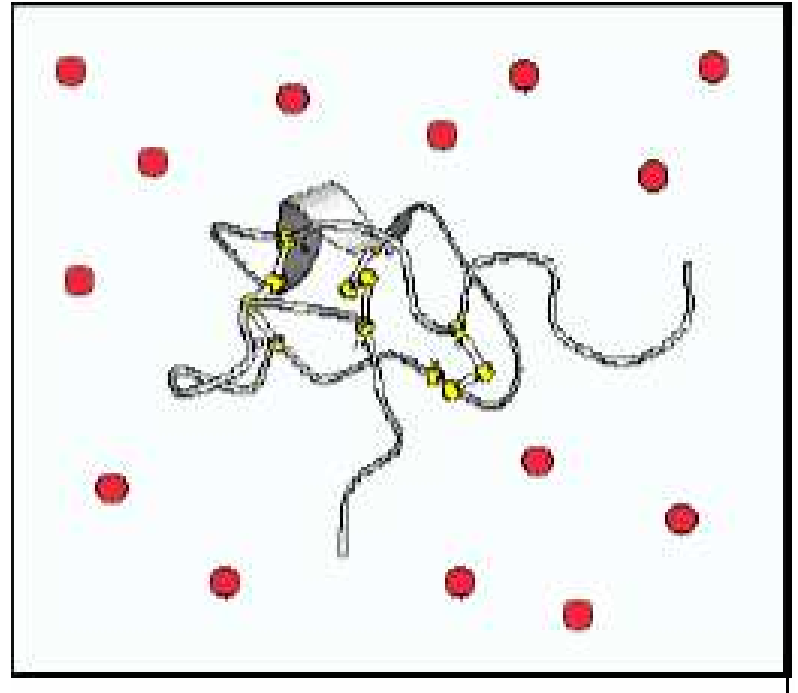
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Treatment of Solvent

- Explicit representation the macromolecule is surrounded by water, ions with which it interacts.
- Specific non-bonded interactions are calculated.

$$\sum_{i,j} \left\{ 4\epsilon \left[\left(\frac{\sigma_{ij}}{r_{ij}} \right)^{12} - \left(\frac{\sigma_{ij}}{r_{ij}} \right)^6 \right] + \frac{q_i q_j}{r_{ij}} \right\}$$



Protocol for MD Simulation

- Initial Coordinates

 - X-ray diffraction or NMR coordinates from Protein Data Bank

 - Coordinates obtained from Homology Modeling

- Treatment of Non-bonded Interactions

- Treatment of Solvent

 - Implicit: Choice of dielectric constant

 - Explicit: Solvation protocol

- Periodic Boundary Condition